

#### SIMPLE & OPTIMIZED ULTRASONIC WALL FOLLOW

By Sanjay and Arvind Seshan



### Objectives

Learn how to use the ultrasonic sensor to follow walls

Learn how to optimize code

Prerequisites: Loops, Switches, Ultrasonic Sensor

# Challenge 1: Simple Wall Follow

**Challenge:** Can you write a program to have a robot follow the wall (always staying 15cm away from the wall) using an ultrasonic sensor?

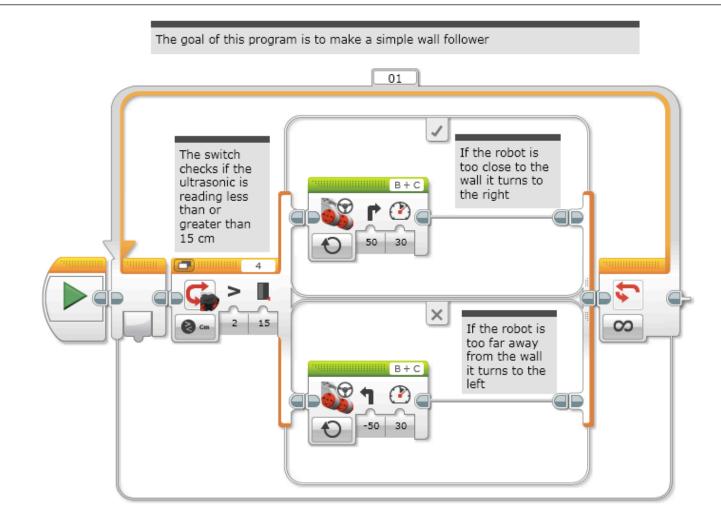
**STEP 1:** In a Switch Block, turn Left or Right based on whether the robot is too close to the wall or too far from the wall

**STEP 2:** Repeat everything in a loop that runs forever (you can change the exit condition of the loop if you wish)



Play the video to see how the robot should move

## Challenge 1 Solution



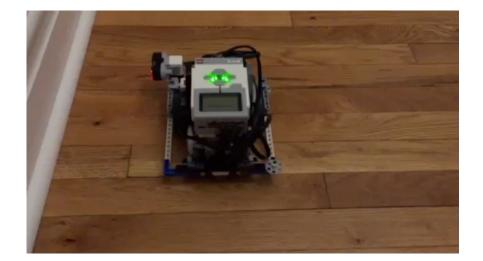
COPYTIGHT © 2015 EV3LESSONS.COM, LAST EDIT 7/06/2016

# Challenge 2: Optimizing the Code

The code for the Simple Ultrasonic Wall Follow Challenge was slow and the robot wiggles back and forth a lot.

**Challenge:** For this next challenge, think about how you can improve the program so that the wall follower is smoother.

Hint: Change the angle of the turns



Play the video to see how the robot should move

Do you notice any differences?

## Challenge 2 Solution

The goal of this program is to make a optimized wall follower that wiggles less than the simple wall follow The steering values in the move steering blocks are set to 20 instead of 50 so that the robot makes less sharp turns 01 1 If the robot is The switch too close to checks if the the wall it ultrasonic is B + C curves to the reading less right 2 than or greater than 15 cm 30 4 х 15 If the robot is 00 too far away from the wall B + C it curves to the left 30

#### Credits

This tutorial was created by Sanjay Seshan and Arvind Seshan

More lessons are available at www.ev3lessons.com



This work is licensed under a <u>Creative Commons Attribution-</u> <u>NonCommercial-ShareAlike 4.0 International License</u>.